COURSE OUTLINE

1. GENERAL

SCHOOL	ENGINEERING			
DEPARTMENT	PRODUCT AND SYSTEMS DESIGN ENGINEERING			
LEVEL OF STUDIES	Undergraduate			
COURSE CODE	4309 SEMESTER 9th			
COURSE TITLE	Design of Services			
INDEPENDENT TEACHING ACTIVITIES if credits are awarded for separate components of the course, e.g. lectures, laboratory exercises, etc. If the credits are awarded for the whole of the course, give the weekly teaching hours and the total credits			WEEKLY TEACHING HOURS	
	Lectures			6
Add rows if necessary. The organisation of teaching and the teaching methods used are described in detail at (d).				
COURSE TYPE general background, special background, specialised general knowledge, skills development	Scientific are	a		
PREREQUISITE COURSES:	NONE			
LANGUAGE OF INSTRUCTION and EXAMINATIONS:	GREEK/ENGLISH			
COURSE DELIVERED TO ERASMUS STUDENTS	YES			
MODULE WEB PAGE (URL)	https://eclas	ss.uowm.gr/		

2. LEARNING OUTCOMES

Learning outcomes

On successful completion of this module the learner will be able to:

- Have a good understanding of the importance of services in modern economies, the application areas of Service Design and new directions that are emerging
- Have knowledge and opinion regarding the history of Service Design, Service Science and the contribution of Systems Thinking
- Have acquired a deep knowledge of current models and theories used in Service Design
- Be able to use with confidence commonly deployed Service Design methods and tools
- Have awareness and understanding about current and emerging dimensions of Service Design, such as public sector services, social innovation and social entrepreneurship

General Skills

Upon successful completion of the program students will:

- have the theoretical and practical background on the field of product and systems design engineering and the corresponding profession.
- utilize scientific knowledge to understand, analyze and solve problems.
- apply a wide range of scientific and technical knowledge concerning the design and development of products and systems.

3. COURSE CONTENTS

The course aims to educate students in the use of tools and techniques of service design within a climate of better user experience (UX) and more productive organisations. Students learn theoretical

precepts as well as models. They undertake exercises in the use of the most common tools. They learn about how to understand the emerging trends within the field, such as public sector design, community design, social innovation design and social entrepreneurship. In this way students will be well placed to situate developments as they occur, and understand what tools there are to build good services.

4. TEACHING METHODS - ASSESSMENT

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MODE OFDELIVERY	In class, face to face			
USE OF INFORMATION AND	. Video and alide presents	tion o vio muoi o atom		
	Video and slide presentations via projector			
COMMUNICATIONS TECHNOLOGY	Support of teaching process via the electronic			
	platform e-class			
	Communication with students.			
TEACHING METHODS	Activity	Semester workload		
	Lectures	90		
	Non-directed study	60		
	Course total	150		
ASSESSMENT METHODS	Final written exam which includes:			
	i. Short-answer questions			
	ii. Multiple choice questions			
	iii. Problem solving			

5. ATTACHED

- Suggested bibliography:

- Randall, D., Harper, R., Rouncefield, M. *Fieldwork for Design Theory and Practice*, Springer Verlag. 2007
- Fitzsimmons, J, Fitzsimmons, M. Service Management McGraw-Hill, 2013:
- Meroni, A.Sangiorgi, D. Design for Services, Gower, 2011
- Schneider, J. Stickdorn, M. This is Service Design Thinking Bispublishers 2013
- Flood, R.L. & Jackson, M.: Creative Problem Solving: Total Systems Intervention, Wiley, 1991
- Bitner, M.J., Ostrom, A.L., Morgan, F.N. (2008) Service Blueprinting: A Practical Technique for Service Innovation in California Management Review 50: 9 (3): 66-94
- Polaine, A., Reason, B., Løvlie, L. Service Design: from insight to implementation Rosenfeld, 2013