#### **COURSE OUTLINE**

#### 1. GENERAL

| SCHOOL  | ENGINEERING                            |             |                             |  |         |  |
|---|--|-------------|-----------------------------|--|---------|--|
| DEPARTMENT  | PRODUCT AND SYSTEMS DESIGN ENGINEERING |             |                             |  |         |  |
| LEVEL OF STUDIES  | Undergraduate                          |             |                             |  |         |  |
| COURSE CODE   | 4307 SEMESTER 9th                      |             |                             |  |         |  |
| COURSE TITLE  | Project in Systems Design              |             |                             |  |         |  |
| INDEPENDENT TEACHING ACTIVITIES  if credits are awarded for separate components of the course, e.g. lectures, laboratory exercises, etc. If the credits are awarded for the whole of the course, give the weekly teaching hours and the total credits |  |             | WEEKLY<br>TEACHING<br>HOURS |  | CREDITS |  |
|   |  | Lectures    | 3                           |  | 6       |  |
| Add rows if necessary. The organisation of teaching and the teaching methods used are described in detail at (d).   |  |             |                             |  |         |  |
| COURSE TYPE<br>general background,<br>special background, specialised general<br>knowledge, skills development  | Scientific are                         | ea          |                             |  |         |  |
| PREREQUISITE COURSES:   | NONE                                   |             |                             |  |         |  |
| LANGUAGE OF INSTRUCTION and EXAMINATIONS:   | GREEK/ENGLISH                          |             |                             |  |         |  |
| COURSE DELIVERED TO ERASMUS STUDENTS  | YES                                    |             |                             |  |         |  |
| MODULE WEB PAGE (URL)   | https://ecla                           | ss.uowm.gr/ |                             |  | _       |  |

#### 2. LEARNING OUTCOMES

#### **Learning outcomes**

On successful completion of this module the learner will be able to:

1. Apply system design methods by designing a specific system related to real-world issues

#### **General Skills**

### Upon successful completion of the program students will:

- have the theoretical and practical background on the field of product and systems design engineering and the corresponding profession.
- utilize scientific knowledge to understand, analyze and solve problems.
- apply a wide range of scientific and technical knowledge concerning the design and development of products and systems.

## 3. COURSE CONTENTS

This course is a practical educational process that completes the knowledge and skills that students have already acquired in the context of core courses and in particular in the field of Systems Design. The main objective of the course is the practical application of systems design methods through the design of a specific system related to real-world issues but adapted to a specific context of a project-type educational process.

## 4. TEACHING METHODS - ASSESSMENT

| MODE OFFICIAL COLOR  |  |  |  |  |
|--|--|--|--|--|
| MODE OFDELIVERY In class, face to face   |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
| <b>USE OF INFORMATION AND</b> • Support of teaching process via the elect  | C  |  |  |  |
|  | <ul> <li>Support of teaching process via the electronic</li> </ul> |  |  |  |
| <b>COMMUNICATIONS TECHNOLOGY</b> platform e-class  | platform e-class   |  |  |  |
| Communication with students.   |  |  |  |  |
|  |  |  |  |  |
| TEACHING METHODS Activity Semester w   | vorkload   |  |  |  |
| The state of the s |  |  |  |  |
| Project 150  | 150  |  |  |  |
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| Course total 150   |  |  |  |  |
|  |  |  |  |  |

# 5. ATTACHED